



2K Games Announces February 9, 2010 Global Street Date for BioShock® 2

Sequel to the winner of more than 50 Game of the Year Awards marks the arrival of one of 2010's most highly anticipated titles

New York, NY – September 18, 2009 – 2K Games announced today that BioShock® 2, the highly anticipated sequel to the 2007 Game of the Year, will be available worldwide beginning February 9, 2010. The game is now available for pre-order at participating retailers.

Currently in development for the Xbox 360® video game and entertainment system from Microsoft, the PlayStation®3 computer entertainment system, and Games for Windows® LIVE, BioShock 2 will deliver two unique, yet intertwined experiences that form the perfect blend of explosive first-person shooter combat, compelling storytelling and intense multiplayer action.

Set approximately 10 years after the events of the original BioShock, the halls of Rapture once again echo with sins of the past. Along the Atlantic coastline, a monster has been snatching little girls and bringing them back to the undersea city of Rapture. Players step into the boots of the most iconic denizen of Rapture, the Big Daddy, as they travel through the decrepit and beautiful fallen city, chasing an unseen foe in search of answers and their own survival.

Multiplayer in BioShock 2 will provide a rich prequel experience that expands the origins of the BioShock fiction. Set during the fall of Rapture, players assume the role of a Plasmid test subject for Sinclair Solutions, a premier provider of Plasmids and Tonics in the underwater city of Rapture that was first explored in the original BioShock. Players will need to use all the elements of the BioShock toolset to survive, as the full depth of the BioShock experience is refined and transformed into a unique multiplayer experience that can only be found in Rapture.

BioShock 2 is currently in development at 2K Marin in collaboration with 2K Australia, Digital Extremes and 2K China for the Xbox 360® video game and entertainment system from Microsoft, the PlayStation®3 computer entertainment system and Games for Windows® LIVE. BioShock 2 will be available worldwide on February 9, 2010. This title is not yet rated by the ESRB.

For more information on BioShock 2 please visit www.bioshockgame.com, www.cultofrapture.com and www.somethinginthesea.com.

2K Games is a division of 2K, a publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO).

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a global developer, marketer, distributor and publisher of interactive entertainment software games for the PC, PlayStation®3 (PS3™) and PlayStation®2 computer entertainment systems, PSP® (PlayStation®Portable) system, Xbox 360® video game and entertainment system from Microsoft, Wii™ and Nintendo DS™. The Company publishes and develops products through its wholly owned labels Rockstar Games and 2K, which publishes its titles under 2K Games, 2K Sports and 2K Play. Take-Two also distributes software, hardware and accessories in North America through its Jack of All Games subsidiary. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at www.take2games.com.

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