



Multimedia Games Extends Rollout Success of Class III Games in Washington State with Sale of 100 Units to Tulalip Resort Casino

New Player Appealing Slot Machines Gaining Market Traction

AUSTIN, Texas, Dec 22, 2009 (BUSINESS WIRE) -- Multimedia Games, Inc. (Nasdaq: MGAM) ("Multimedia Games" or the "Company") today announced that the Tulalip Tribes of Washington has purchased 100 Class III video slot machines for placement at the tribe's Tulalip Resort Casino in Washington State. The sale reflects the Company's renewed focus and recent success in providing new and exciting products as well as system interoperability to slot floors in the Washington State market. Multimedia Games continues to introduce an increasing number of proven performing Class III and Class II games that provide a high level of entertainment for slot players. The new games installed at Tulalip Resort Casino include a mix of Multimedia Games' most popular Class III video slot titles on both its Player HD and Player TS cabinet designs.

Anthony Sanfilippo, President and Chief Executive Officer of Multimedia Games, commented, "We are pleased to expand our relationship with the Tulalip Tribes of Washington and the Tulalip Resort Casino as this property has firmly established itself as one of the leading entertainment destinations in the Pacific Northwest. Multimedia Games' ability to address the slot machine needs of existing customers such as the Tulalip Tribes reflects the success of the Company's product development process in creating a growing portfolio of games that we believe deliver high levels of entertainment and excitement for players and high performance for casino operators. Additionally we intend to replicate this success in new major commercial and tribal gaming markets as we become licensed in additional jurisdictions."

About Tulalip Resort Casino

With the opening of its new luxury hotel, Tulalip Resort Casino has become the largest and most distinctive meeting, gaming, entertainment and shopping destination in Washington State. What began with a bingo hall established by the Tulalip Tribes in 1983, has evolved into a world-class resort destination which includes: the region's "#1 Place for Fun" Tulalip Casino with 192,000 square feet of gaming; six dining venues headlined by the exceptional Tulalip Bay Restaurant; the intimate Canoes Cabaret; the 3,000-seat Tulalip Amphitheatre, a leading entertainment venue; and Seattle Premium Outlets, featuring more than 110 name brand retail discount outlets. The crown jewel of Tulalip Resort Casino is its new luxury hotel featuring 370 guestrooms and suites, as well as premier meeting, convention and wedding space, and an elegant, 14,000 square foot, full-service spa. Surrounded by the Cascade Mountains and Puget Sound, Tulalip Resort Casino is situated on 83 acres within the municipality of Quil Ceda Village on the Tulalip Indian Reservation. Tulalip Resort Casino is conveniently located between Seattle and Vancouver, B.C. just off Interstate-5 at exit 200 and is an enterprise of the Tulalip Tribes. For reservations please call (866) 716-7162 or visit www.tulalipresort.com.

About Multimedia Games

Gaming technology developer and distributor, Multimedia Games, is a creator and supplier of comprehensive systems, content and electronic gaming units for Class III and Class II Native American gaming markets, as well as for commercial casinos and charity and international bingo markets. Multimedia Games has approximately 16,000 gaming units in operation domestically and internationally installed on revenue-sharing arrangements. Multimedia Games also supplies the central determinant system for approximately 12,500 video lottery terminals ("VLTs") installed at racetracks in the State of New York. Multimedia Games is focused on the further development of new gaming systems and products for the markets it currently serves as well as for new domestic and international market opportunities. Additional information may be found at www.multimedialogames.com.

Cautionary Language

This press release contains forward-looking statements based on Multimedia Games' current expectations and projections of future events and facts and circumstances present as of the date of this press release. All forward-looking statements are intended to qualify for the safe harbor from liability established by the Private Securities Litigation Reform Act of 1995. The words "will," "expand," "efforts," "grow," "focus," "renew," "continue," "increase," "provide," "prove," "expand," "lead," "ability," "address," "success," "create," "grow," "deliver," "performance," "effort," "intend," "believe" or the negative or other variations thereof or comparable terminology as they relate to Multimedia Games and its products and markets are intended to identify such forward-looking statements. These forward-looking statements include, among other things, references to future actions, new projects, strategies, future performance, outcomes of contingencies and future financial results of either Multimedia

Games or its customers.

These forward-looking statements reflect the current views and assumptions of Multimedia Games, and are subject to various risks and uncertainties that cannot be predicted or qualified and could cause actual results in Multimedia Games' performance and / or the outcome of its initiatives to differ materially from those expressed or implied by such forward looking statements. These risks and uncertainties include, but are not limited to, the risk inherent to implementing new strategies and / or initiatives, including but not limited to, player preferences and reactions, casino deployment of the games, location of the games on the casino floor, and the risk of equipment malfunction; the possible negative effects of local and national economic conditions on both commercial and tribal gaming markets; unfavorable changes in laws, regulatory requirements or unanticipated enforcement action against us, our games or customers, and/or adverse decisions by courts, regulators and/or governmental bodies; delay or prevention of our entry into Mississippi or other new Class III markets due to the inability of Multimedia Games, its key employees or its gaming units to secure or maintain required licenses or approvals, or other issues; unfavorable changes in the preferences of our customers or their end users resulting in the removal of our games; software or hardware malfunction or fraudulent manipulation thereof; inability to successfully introduce new and existing games and/or systems into new and existing markets; failure to attract and/or retain key employees; failure to expand our installed base in certain markets or the failure to achieve improved performance of our games or systems; management may not be able to effectively implement new operations, finance, sales and marketing initiatives and/or the outcomes of these initiatives may differ materially from their stated objectives; and our ability to comply with restrictions contained in its credit facility. Other important risks and uncertainties that may affect the Company's business are detailed from time to time in the "Certain Risks" and "Risk Factors" sections and elsewhere in Multimedia Games' filings with the Securities and Exchange Commission. Multimedia Games disclaims any intention or obligation to update or revise any forward-looking statements, whether as a result of new information, future events or otherwise.

SOURCE: Multimedia Games, Inc.

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