



May 13, 2016

EA and DICE Release Brand New Song by CHVRCHES for Mirror's Edge Catalyst

Written by the Critically-Acclaimed Band, the Original Song, "Warning Call", is Inspired by Faith's Journey in the City of Glass

STOCKHOLM--(BUSINESS WIRE)-- Today DICE, an Electronic Arts Inc. (NASDAQ: EA) studio, announced a collaboration with critically-acclaimed Scottish electronic group, CHVRCHES, who composed the original song, "Warning Call", for the upcoming video game, *Mirror's Edge™ Catalyst*. The song is featured at the start and end of the game and one more secret location if you explore the city of Glass, and touches on many of the thematic elements of the *Mirror's Edge Catalyst* story. "Warning Call" is available to stream and download at all major service providers today. *Mirror's Edge Catalyst* launches in North America on June 7th and in Europe on June 9th for PlayStation®4, Xbox One and Origin for PC.

This Smart News Release features multimedia. View the full release here:

<http://www.businesswire.com/news/home/20160513005115/en/>



CHVRCHES' signature style, juxtaposing the light and the dark, is its own brand of twisted pop music that uniquely merges the organic with the electronic. Frontwoman, Lauren Mayberry, wrote lyrics from the perspective of the game's heroine, Faith, and perfectly depicts her world, struggles and strength. "Warning Call" is some of the band's finest work to date.

"We were honored to be asked to contribute to the soundtrack for *Mirror's Edge Catalyst*. The sound of CHVRCHES' music resonates with the minimalist sci-fi dystopia of the *Mirror's Edge* world, and we feel that the song complements the drama, emotion and empowering themes of Faith's story," says Iain Cook from CHVRCHES.

In *Mirror's Edge Catalyst*, you will experience the rise of Faith, a daring Runner who uncovers a hidden truth within the walls of the city of Glass. Through her journey, Faith will explore the city, from the highest, most pristine skyscrapers, to the dark and gritty tunnels that lie beneath. Players will need to master the environment, using their momentum and timing their combat to fight the oppression of the ruling elite, uncovering the dark secrets behind the city's beautiful façade. *Mirror's Edge Catalyst* gives players the freedom to explore the city, discovering a

EA AND DICE RELEASE BRAND NEW SONG BY CHVRCHES FOR MIRROR'S EDGE CATALYST (Graphic: Business Wire)
variety of new activities, like 'Dash', races from point A to B, environmental puzzles and story missions to complete at their own pace.

"Warning Call" was recorded prior to the band's current world tour at their own Alucard Studios in Glasgow. The band was drawn to and inspired by the game's city of Glass setting with its sweeping, futuristic skylines, and wanted to evoke an

otherworldly feeling in the music to match the visual aesthetic of the game. Intrepid listeners will also hear elements of the game's main theme throughout "Warning Call" itself.

CHVRCHES' sophomore album, *Every Open Eye*, released in the Fall of last year to sweeping acclaim and debuted on the charts as the #1 Alternative Album, #8 overall album on the Billboard 200, #7 Current Album, and the #1 Rock Album.

To join the conversation on *Mirror's Edge Catalyst*, please visit www.facebook.com/mirrorsedge or follow us on Twitter® at www.twitter.com/mirrorsedge. Press assets for *Mirror's Edge Catalyst* are available at <http://info.ea.com>.

This title is rated T for Teen with Mild Language and Violence by the ESRB.

About Electronic Arts

Electronic Arts (NASDAQ: EA) is a global leader in digital interactive entertainment. The Company delivers games, content and online services for Internet-connected consoles, personal computers, mobile phones and tablets. EA has more than 300 million registered players around the world.

In fiscal year 2016, EA posted GAAP net revenue of \$4.4 billion. Headquartered in Redwood City, California, EA is recognized for a portfolio of critically acclaimed, high-quality blockbuster brands such as *The Sims*™, *Madden NFL*, *EA SPORTS*™ *FIFA*, *Battlefield*™, *Dragon Age*™ and *Plants vs. Zombies*™. More information about EA is available at www.ea.com/news.

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Electronic Arts
Tammy Levine, 650-628-7223
PR and Events, Global Lead
tlevine@ea.com

or
Jino Talens, 650-628-9111
PR Manager
jtalens@ea.com

or
Nicole Fodran, 650-628-5953
Publicist
nfodran@ea.com

Source: Electronic Arts Inc.

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