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## EA Announces FE Coming Early 2018

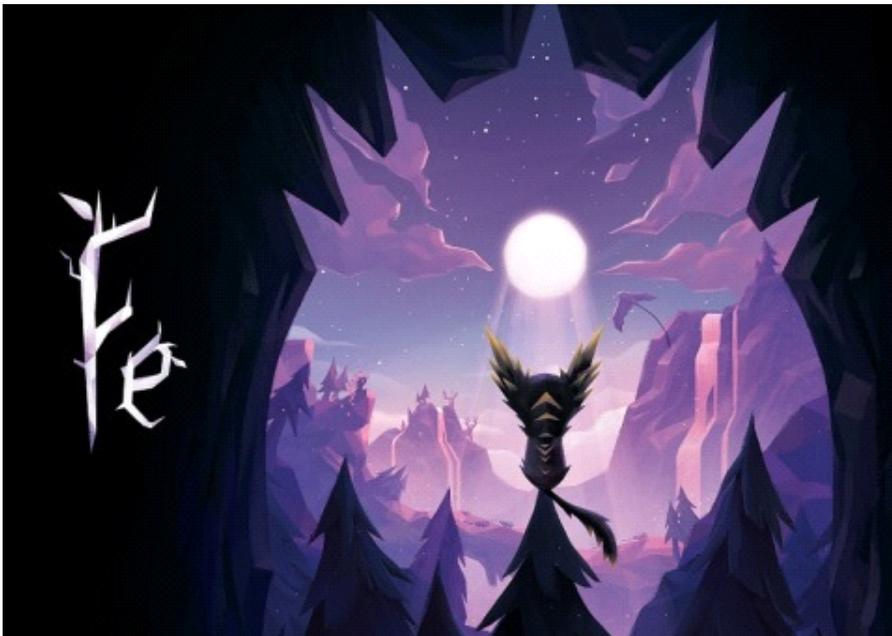
*Uncover the Mysteries of Nature on Xbox One, PlayStation 4, PC and Nintendo Switch*

View the gamescom trailer [here](#).

COLOGNE, Germany--(BUSINESS WIRE)-- Electronic Arts Inc. (NASDAQ: EA) today announced that the EA Originals title *Fe* will be launching worldwide in early 2018. Developed by the award-winning Swedish studio Zink Games, *Fe* is a new type of wordless platformer full of sounds. Through *Fe*, a small cub that suddenly awakes in the forest, players will discover a world they will never want to leave as they use sound to communicate, connect with nature, identify friendly and unfriendly creatures and interpret their own narrative along the way.

This Smart News Release features multimedia. View the full release here:

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to players all over the world."

In *Fe*, players will be enchanted by the natural surroundings as they uncover secrets, complete side quests, and meet the mystical creatures of the forest. Players will climb, glide and dig as they voyage through the open experience meeting, interacting and rescuing plants and animals from the Silent Ones, the machine antagonists that are threatening the forest. Through unparalleled freedom of exploration in a world full of discoveries to uncover, players will become *Fe* and never want to leave.

*Fe* will be launching worldwide in early 2018 on Xbox One, PlayStation 4, Origin for PC and Nintendo Switch. *Fe* is not yet rated by the ESRB. For more information on *Fe* please visit <https://www.EA.com/Games/Fe>.

### About Electronic Arts

Electronic Arts (NASDAQ: EA) is a global leader in digital interactive entertainment. The Company develops and delivers

"We wanted to create a game that gives the feeling of exploring something special," said Klaus Lynged, CEO and Creative Lead at Zink Games. "We would spend hours in the woods as kids, and while it felt scary at first, eventually the strange sounds became familiar -- you become part of nature and the forest feels like home. Players will realize similar feelings as they play through *Fe*. Wherever and however the game is played, we ensure it will be a unique experience of discovery, unlike anything played before."

"Through *Fe*, Zink has reminded us that everything is connected. They have created a game where the magic and beauty of nature, and all its creatures, come alive," said Patrick Soderlund, EVP of EA Worldwide Studios. "This game and this studio embody the spirit of the EA Originals program that we started a little over a year ago - the freedom to create, and to bring uniquely innovative and memorable games

games, content and online services for Internet-connected consoles, mobile devices and personal computers. EA has more than 300 million registered players around the world.

In fiscal year 2017, EA posted GAAP net revenue of \$4.8 billion. Headquartered in Redwood City, California, EA is recognized for a portfolio of critically acclaimed, high-quality brands such as The Sims™, Madden NFL, EA SPORTS™ FIFA, Battlefield™, Need for Speed™, Dragon Age™ and Plants vs. Zombies™. More information about EA is available at [www.ea.com/news](http://www.ea.com/news).

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