



## Shank 2 Available Now

*2D Action Brawler Cuts into PSN and PC Today, XBLA Tomorrow*

REDWOOD CITY, Calif.--(BUSINESS WIRE)-- Independent game developer Klei Entertainment and EA Partners, a division of Electronic Arts Inc. (NASDAQ:EA) today announced that the cinematic 2D action brawler, **Shank™, 2s** now available on the PlayStation®Network and PC in North America for \$9.99 USD. The highly anticipated sequel earned an 8.5/10 from [IGN.com](http://IGN.com), who called the game, "...One of the best action games in recent memory." *Shank 2* will be available tomorrow on Xbox LIVE Arcade for 800 Microsoft Points and on PlayStation®Network in Europe for €9.99.

*Shank 2* drops players into a stunning pulp fiction world as Shank, an ex-mob hitman who is forced down the road to redemption after his village comes under brutal attack. With precise and fluid controls, tons of new weapons, stronger enemies and the most advanced combo system of any 2D brawler, *Shank 2* delivers a dynamic and evolved combat experience. Players have access to a diverse arsenal of guns, knives, chainsaws, baseball bats, and more as they move through Klei's beautifully drawn environments that earned the indie studio IGF's *Excellence in Visual Arts* nomination in 2010, and the *Canadian Animator of the Year* award in 2011.

*Shank 2*'s all-new multiplayer Survival mode drops players into fast paced and action-packed interactive environments where they tactically take down hordes of goons and mini-bosses in an arcade-style fight to protect objectives and stay alive. Teams of two can play locally or online as they battle wave after wave of smarter, stronger enemies and use fallen weapons and on-the-fly purchases in gory brawls.

For more information on *Shank 2*, please visit [www.shankgame.com](http://www.shankgame.com) and follow the development team at [www.twitter.com/klei](http://www.twitter.com/klei) and at [www.facebook.com/shankgame](http://www.facebook.com/shankgame).

### About Electronic Arts

Electronic Arts (NASDAQ:EA) is a global leader in digital interactive entertainment. The Company's game franchises are offered as both packaged goods products and online services delivered through Internet-connected consoles, personal computers, mobile phones and tablets. EA has more than 100 million registered players and operates in 75 countries.

In fiscal 2011, EA posted GAAP net revenue of \$3.6 billion. Headquartered in Redwood City, California, EA is recognized for critically acclaimed, high-quality blockbuster franchises such as *The Sims™*, *Madden NFL*, *FIFA Soccer*, *Need for Speed™*, *Battlefield*, and *Mass Effect™*. More information about EA is available at <http://info.ea.com>.

### About Klei Entertainment

Founded in 2005, Klei Entertainment is an award-winning game development studio based in Vancouver, British Columbia. Klei has been developing original games since its inception, and has developed and published games for the PC, Mac, Linux, PlayStation®Network and Xbox LIVE® Arcade. To learn more about the Klei team and its latest projects, visit [www.kleientertainment.com](http://www.kleientertainment.com).

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