



June 12, 2017

Bungie and Activision Announce Early Ship Date for Destiny 2, Rolling, Global Launch Starting September 6, 2017

Destiny 2 PC Launch Date Announced for October 24, Pre-Orders Now Available at Battle.net

Destiny 2 Open Console Beta Begins July 21, PC Beta to Follow Late August

LOS ANGELES--(BUSINESS WIRE)-- Bungie and Activision Publishing, Inc., a wholly owned subsidiary of Activision Blizzard, Inc. (NASDAQ: ATVI), announced the early launch date for *Destiny 2* on PlayStation®4, and Xbox One (PlayStation®Plus or Xbox Live Gold subscription, respectively, required for significant features, and beta access) scheduled for September 6. The PC version launch date is scheduled for October 24 and is now available to pre-order via Battle.net®, Blizzard Entertainment's online gaming service. Debuted during the E3 Sony Press Conference was *Destiny 2*'s latest cinematic story trailer "Our Darkest Hour" featuring the ominous villain, Dominus Ghaul. The *Destiny 2* console beta early access period for PlayStation 4 players who pre-ordered the game will begin July 18 at 10am PDT, while early access for Xbox One players who pre-ordered will begin on July 19 at 10am PDT. Following the pre-order early access period, the *Destiny 2* console beta will open up to all PlayStation 4 and Xbox One players on July 21 at 10am PDT and will conclude at 9pm PDT on July 23. The PC beta kick off is planned for late August. Further details on the PC beta to come soon.

This Smart News Release features multimedia. View the full release here:
<http://www.businesswire.com/news/home/20170612006347/en/>



At E3, inside the Los Angeles Convention Center, Bungie and Activision will provide a variety of hands-on experiences for attendees with the all-new story campaign as well as competitive, and cooperative multiplayer gameplay, debuting a brand-new subclass, the Arcstrider Hunter whose "super" ability is to summon an Arc-empowered staff to be used for close-quarters melee combat. Attendees are invited to play a vast array of gameplay activities for *Destiny 2* on PS4 Pro at the Activision booth #1001 in the South Hall, and PlayStation's booth #4322 in the West Hall. Additionally, attendees can experience the PC version in NVIDIA's booth #5230 in the West Hall.

Dominus Ghaul, Leader of the Cabal Red Legion (Graphic: Business Wire)
for fans to get their hands on their game. But we really mean it. *Destiny 2* looks so awesome, I'm thrilled to announce that we are moving the release date up to September 6," said Eric Hirshberg, CEO of Activision. "We are also hard at work with our friends at Bungie optimizing *Destiny 2* for the PC, which we will be releasing in all its glory on October 24. And tonight, we are taking a deeper look at Ghaul, our villain in *Destiny 2*, who the world is going to love to hate. It's going to be a big week for *Destiny* fans."

"Everyone always says that they can't wait

Bungie CEO, Pete Parsons, said, "For all of us at the studio, this is a humbling year to see the vision of the *Destiny* universe welcome its sequel, and for us, the most exciting part is to see what stories this amazing community will tell once it is in their hands." He added, "We had an industry-defining moment at our *Destiny 2* gameplay reveal in May, and at E3, the team is expanding hands-on to showcase a new subclass and will continue to highlight the vast variety of hands-on experiences that appeal to both solo and multiplayer gamers."

Revealed today were the *Destiny 2* PlayStation timed exclusives* available at launch, which include a competitive multiplayer map, a three-player cooperative Strike, a blue and white colored ship, specialized gear sets, and an exclusive exotic weapon: <https://www.youtube.com/watch?v=gvpz-L6wqTc>.

Destiny 2 is the sequel to the internationally acclaimed *Destiny*, a first-person action game that takes the player on an epic journey to defend humanity from annihilation. In the story of *Destiny 2*, the last safe city on Earth has fallen and lay in ruins, occupied by a powerful new enemy Dominus Ghaul and his elite army, the Red Legion. Every player creates their own character called a 'Guardian,' humanity's chosen protectors. As a Guardian in *Destiny 2*, players must master new abilities and weapons to reunite the city's forces, stand together and fight back to reclaim their home. The game will offer a fresh start to all players with no previous knowledge or background needed.

Destiny 2 is currently Rating Pending (RP) by the ESRB and will be available at a suggested retail price of \$59.99. The product line-up will also feature the *Destiny 2 - Game + Expansion Pass Bundle* at \$89.99 SRP, the *Destiny 2 - Digital Deluxe Edition* featuring premium digital content at \$99.99 SRP, the Limited Edition at \$99.99 SRP, and the Collector's Edition, featuring a fully-wearable *Destiny 2 - Frontier Bag*, Expansion Pass, premium digital content and a Cabal-themed Collector's Box for \$249.99 SRP.

For more game information, visit www.DestinyTheGame.com and follow the official *Destiny* social channels on [Facebook](#) and [@DestinyTheGame](#) on [Instagram](#) and [Twitter](#). The community can interact directly with the developers at www.Bungie.net, [Facebook](#), [@Bungie](#) on [Twitter](#), [Instagram](#) and www.Twitch.tv/Bungie on Twitch.

About Bungie

Bungie is an independent, employee-owned game development studio dedicated to creating hopeful worlds that inspire passionate player communities. For more than two-and-a-half decades that purpose has led to the creation of some of the industry's most celebrated gaming franchises, including *Marathon*, *Myth*, *Halo*, and *Destiny*. Today, Bungie is focused on developing the next highly-anticipated release in the *Destiny* universe, *Destiny 2*.

About Activision Publishing, Inc.

Headquartered in Santa Monica, California, Activision Publishing, Inc. is a leading global producer and publisher of interactive entertainment. Activision maintains operations throughout the world and is a division of Activision Blizzard (NASDAQ: ATVI), an S&P 500 company. More information about Activision and its products can be found on the company's website, www.activision.com or by following [@Activision](#).

Cautionary Note Regarding Forward-looking Statements: Information in this press release that involves Activision Publishing's expectations, plans, intentions or strategies regarding the future, including statements with respect to E3 and about the expected release dates, beta, pricing, gameplay, features and functionality of *Destiny 2*, are forward-looking statements that are not facts and involve a number of risks and uncertainties. Factors that could cause Activision Publishing's actual future results to differ materially from those expressed in the forward-looking statements set forth in this release include unanticipated product delays and other factors identified in the risk factors sections of Activision Blizzard's most recent annual report on Form 10-K and any subsequent quarterly reports on Form 10-Q. The forward-looking statements in this release are based upon information available to Activision Publishing and Activision Blizzard as of the date of this release, and neither Activision Publishing nor Activision Blizzard assumes any obligation to update any such forward-looking statements. Forward-looking statements believed to be true when made may ultimately prove to be incorrect. These statements are not guarantees of the future performance of Activision Publishing or Activision Blizzard and are subject to risks, uncertainties and other factors, some of which are beyond its control and may cause actual results to differ materially from current expectations.

© 2017 Bungie, Inc. All rights reserved. *Destiny*, the *Destiny* Logo, Bungie and the Bungie Logo are among the trademarks of Bungie, Inc. Published and distributed by Activision. Activision is a registered trademark of Activision Publishing, Inc. All other trademarks or trade names are the properties of their respective owners.

*Timed exclusive content until at least Fall 2018.

View source version on businesswire.com: <http://www.businesswire.com/news/home/20170612006347/en/>

Activision Publishing, Inc.
Genevieve Waldman
425-440-6854
gwaldman@activision.com

Source: Activision Publishing, Inc.

News Provided by Acquire Media