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Call of Duty: Infinite Warfare Sabotage Coming First to PlayStation®4 on January 31

First Epic DLC Map Pack Features a Brand New '90s Themed Zombies Co-Op Mode "Rave in the Redwoods" and Four Unique Multiplayer Maps

Season Pass Available Now, Best Value for All Future DLC Map Packs

SANTA MONICA, Calif.--(BUSINESS WIRE)-- Fresh *Call of Duty* content is coming, as Activision Publishing, Inc., a wholly owned subsidiary of Activision Blizzard, Inc. (NASDAQ: [ATVI](#)), and Infinity Ward have released new details for the upcoming first DLC Map Pack for ***Call of Duty: Infinite Warfare, Sabotage***. Featuring four intense, new multiplayer maps, each with its own distinctive look and feel, and a new zombies co-op experience called *Rave in the Redwoods*, set in a '90s abandoned lakeside summer camp, *Sabotage* releases January 31, 2017 first on the PlayStation® Network for the PlayStation®4 computer entertainment system, with other platforms to follow.

Fans can watch a preview of the content in a behind-the-scenes sneak peek here: <https://www.youtube.com/watch?v=LXTAnlLQz6I>.

"We're excited to introduce a new chapter to our zombies experience, taking players into a spooky 1990s summer camp straight out of the horror films of the decade," said Dave Stohl, Studio Head of Infinity Ward. "We're also delivering four new, diverse multiplayer maps, including a remake of the *Modern Warfare®2* classic, Afghan. There's a tremendous variety of new content that we think every player will enjoy."

Rave in the Redwoods, the next thrilling chapter of the *Call of Duty: Infinite Warfare* zombies experience, continues the macabre narrative while transporting players into a new decade: the 1990s. Willard Wyler, the enigmatic movie director villain, returns and has trapped the protagonists inside another one of his twisted horror films. The four playable characters from the original story also return, but with fresh, over-the-top roles, as they learn more about Wyler's evil plot while fighting all-new varieties of the undead in an abandoned, lakeside summer camp where zombie ravers have taken over and turned the grounds into a techno-fueled illusion. *Rave in the Redwoods* is a tense, spooky thrill ride with shocking twists, surprises, and a slew of new Easter eggs for players to discover.

In addition to the *Rave in the Redwoods* zombies content, *Sabotage* will also include four new multiplayer maps:

- 1 Noir - A dark, grimy city map inspired by futuristic Brooklyn at night, Noir is a classic three-lane map set against a backdrop of a dystopian future, filled with cafes and parks surrounding a brutal downtown warzone.
- 1 Neon - A virtual training center designed for urban warfare, Neon is a unique, digitized battle arena where cars and other structures spawn out of thin air and enemies dissolve into hundreds of pixels when defeated. Middle lane sightlines will cater to long-range players while the outsides of the map allow for quick counter-attacks in close-quarter action.
- 1 Renaissance - Set in Northern Italy, Renaissance pits players against each other on the narrow streets of Venice surrounded by classic architecture and buildings that promote continuous action through the canals and neighborhoods of this iconic city.
- 1 Dominion - A re-imagining of the classic Afghan map from *Modern Warfare 2*, now set on Mars, Dominion retains all the memorable landmarks and gameplay of the original, anchored by the crashed ship in the center, with a few enhancements designed to take advantage of the new movement system.

Call of Duty: Infinite Warfare Sabotage DLC Map Pack is available for a great value via the *Call of Duty: Infinite Warfare* Season Pass, which can be purchased on its own or obtained as part of the Legacy Pro or Digital Deluxe editions of the game. Season Pass gives discounted access to all four ***Call of Duty: Infinite Warfare*** DLC Map Packs released during 2017 (discount based on a Season Pass suggested retail price of \$49.99, and four individual DLC Map Packs at a suggested retail price of \$15 each). Season Pass owners will also receive 10 Rare Supply Drops upon purchase plus 1,000 bonus Salvage Credits to craft new prototype weapons.

Call of Duty: Infinite Warfare Sabotage releases on January 31, 2017 first for the PlayStation 4, with other platforms to

follow. The game is rated M for Mature (Blood and Gore, Drug Reference, Intense Violence, Strong Language, Suggestive Themes).

For more information, please visit www.callofduty.com. Fans can also follow @CallOfDuty on [Twitter](#), [Instagram](#) and [Facebook](#).

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Activision Publishing, Inc.
Kelvin Liu
Sr. PR Manager
310-255-2213
Kelvin.Liu@activision.com

Source: Activision Publishing, Inc.

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